

iQmulus/TerraMobilita benchmark on Urban Analysis

**Bruno Vallet, Mathieu Brédif, Béatriz Marcotegui,
Andres Serna, Nicolas Paparoditis**

Introduction

Introduction

- Mobile laser scanning (MLS) generates massive amount of data
- Urban cores are objects of utmost interest :
 - **Urban planning**
 - **Inventory and maintenance**
 - **Accessibility diagnostic**
- Need for tools to analyse MLS data acquired in urban cores
- Need for a benchmark of existing tools

Benchmark objectives

- Trigger interest on MLS in scientific communities :
 - **Computer vision**
 - **Photogrammetry/remote sensing**
 - **Geometry processing**
- Provide reliable and large scale ground truth for works on MLS
- Define an ambitious goal for MLS based urban analysis
- Provide an objective tool to compare the qualities of urban analysis algorithms

Guidelines

- Fully controlled annotation of the data. For each point :
 - **object/segment id**
 - **class label**
- Very generic semantic tree to provide an ontology for urban scenes
- Evaluation :
 - **Multicriteria : not a ranking but an evaluation of the pros and cons of each benchmarked algorithm**
 - **Objective : no parameters/thresholds**

Outline

- Dataset
- Analysis problem statement
- Ground truth production
- Evaluation metrics
- Participants & results
- Conclusion

Dataset

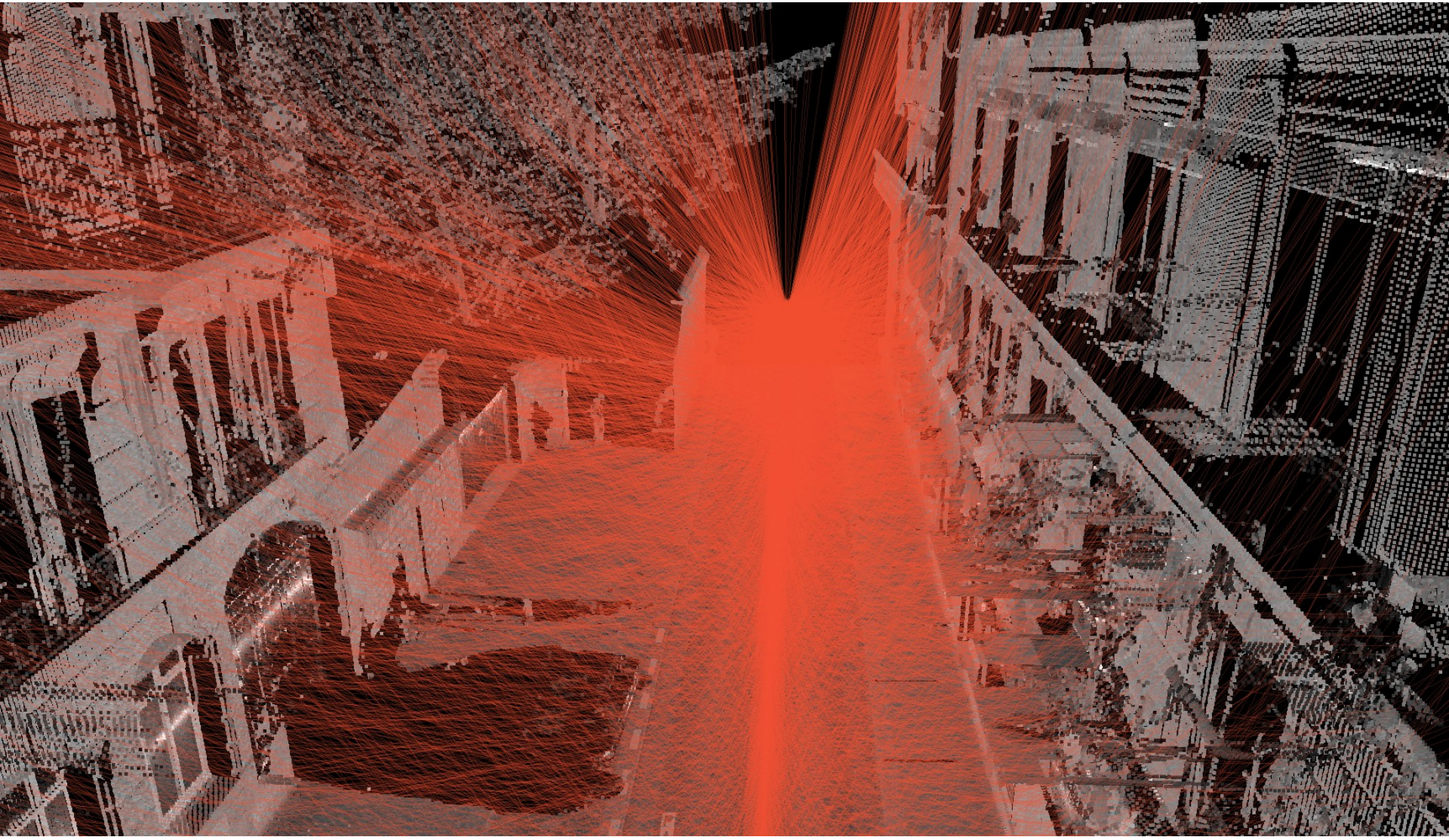
Data

- Acquisition with Stereopolis MLS :
 - 360° Riegl sensor, multiecho
 - Applanix georeferencing
- Anisotropic resolution :
 - Across trajectory : Constant angular resolution (0.03°) => distance dependant geometric resolution
 - Along trajectory : Constant time resolution (10ms) => speed dependant geometric resolution

Data attributes

- **Attributes :**
 - **X,Y,Z : coordinates of the echo in a geographical frame**
 - **X0,Y0,Z0 : coordinates of the laser center at the time this echo was acquired**
 - **Reflectance : backscattered intensity corrected for distance**
 - **num_echo : number of the echo in case of multiple returns**
 - **Time : time at which the point was acquired**
- **Data provided in **ply** file format for easy and generic attribute handling.**

Data



Area

- 10+1 zones in the center of Paris (6ème arrondissement)
- Each zone has 30 (12) million points corresponding to 2 minutes of acquisition each and around 500m (depending on vehicle speed)

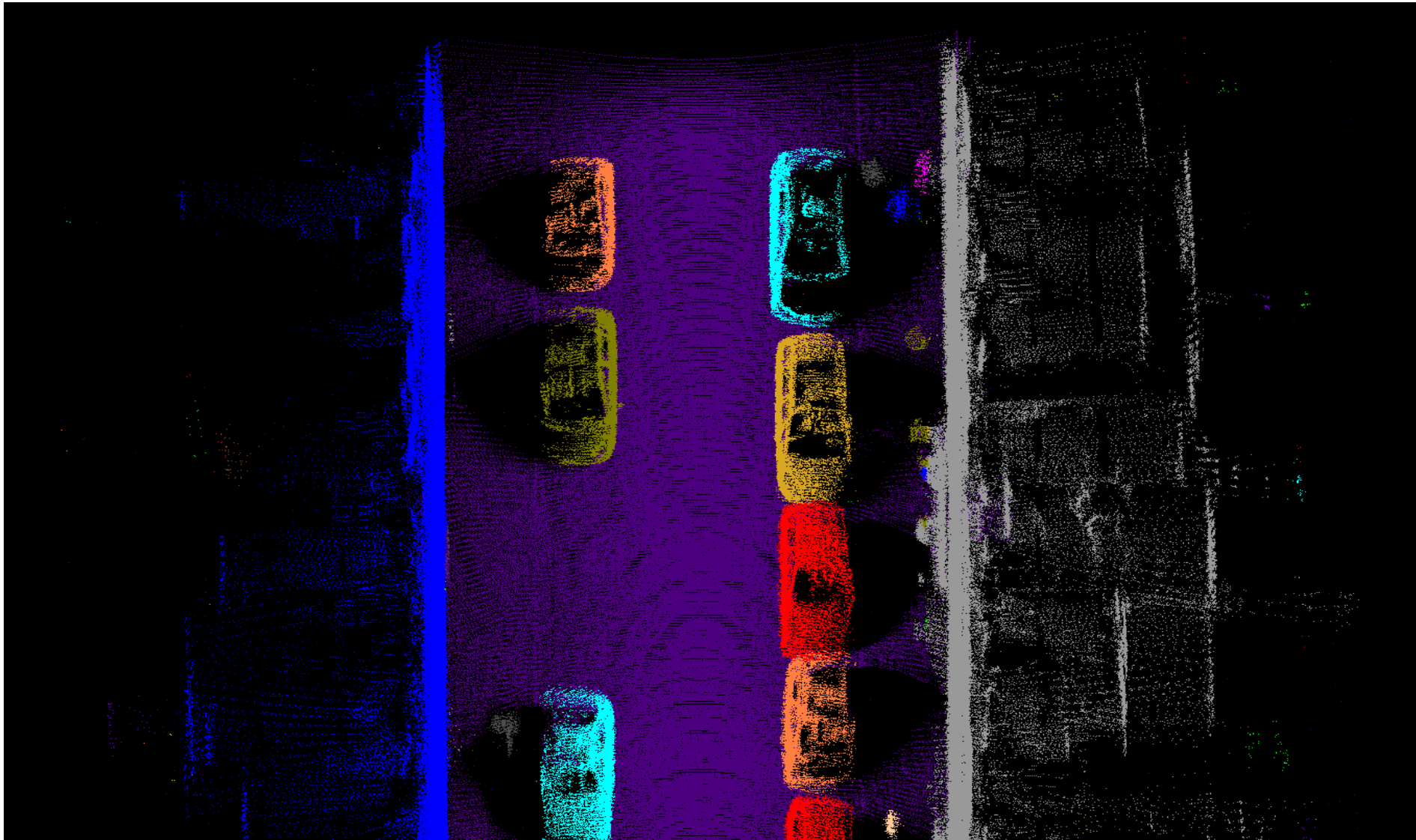


Analysis problem statement

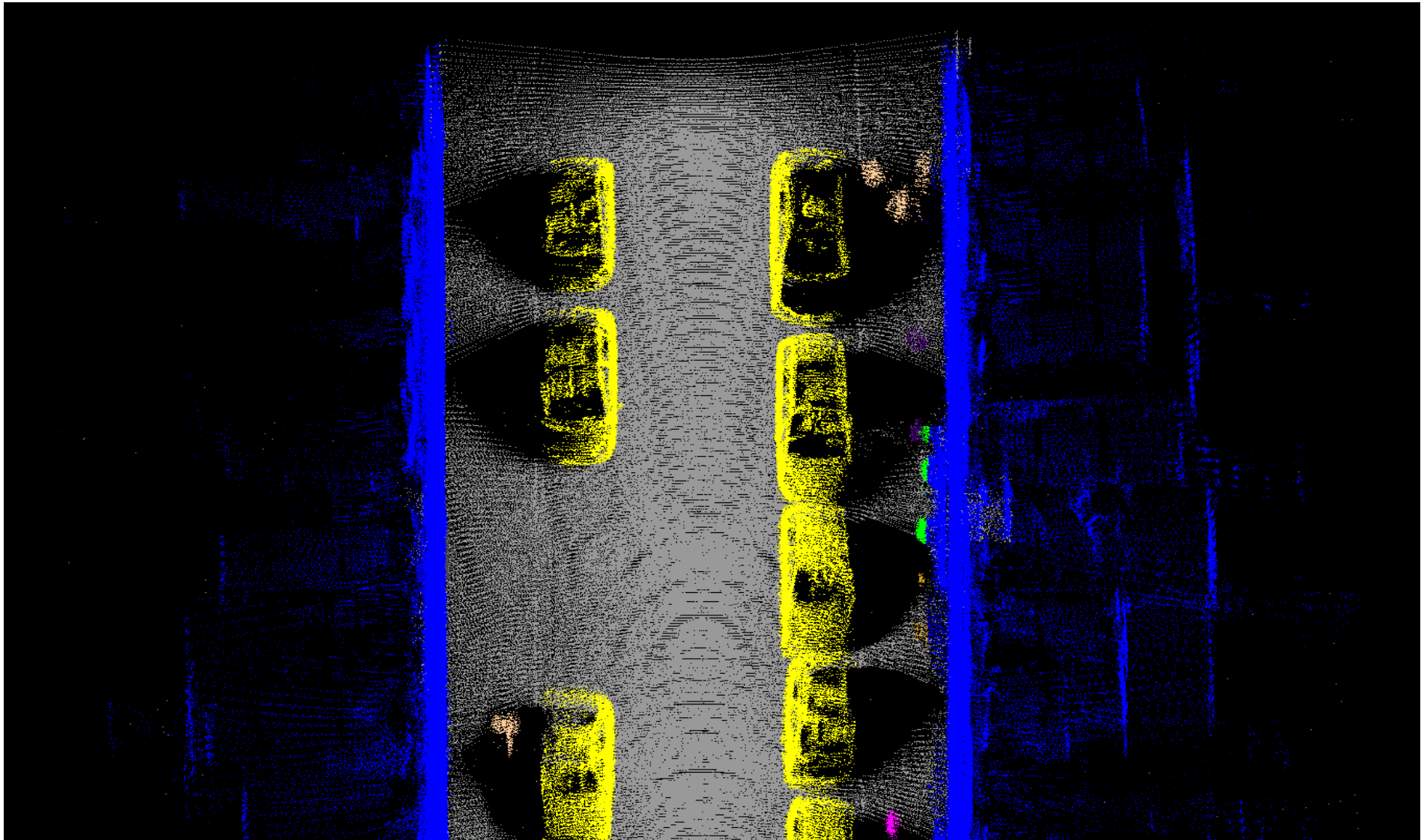
Scene analysis

- We call scene analysis the combination of :
 - A **segmentation** of the scene in individual objects surfaces
 - A **semantic labellisation** (classification) of these objects
- Participants are asked to provide a ply file, adding for each point :
 - A segment identifier **id** (defining the segmentation)
 - A class label **class** (defining the classification)

Introduction : segmentation



Introduction : classification



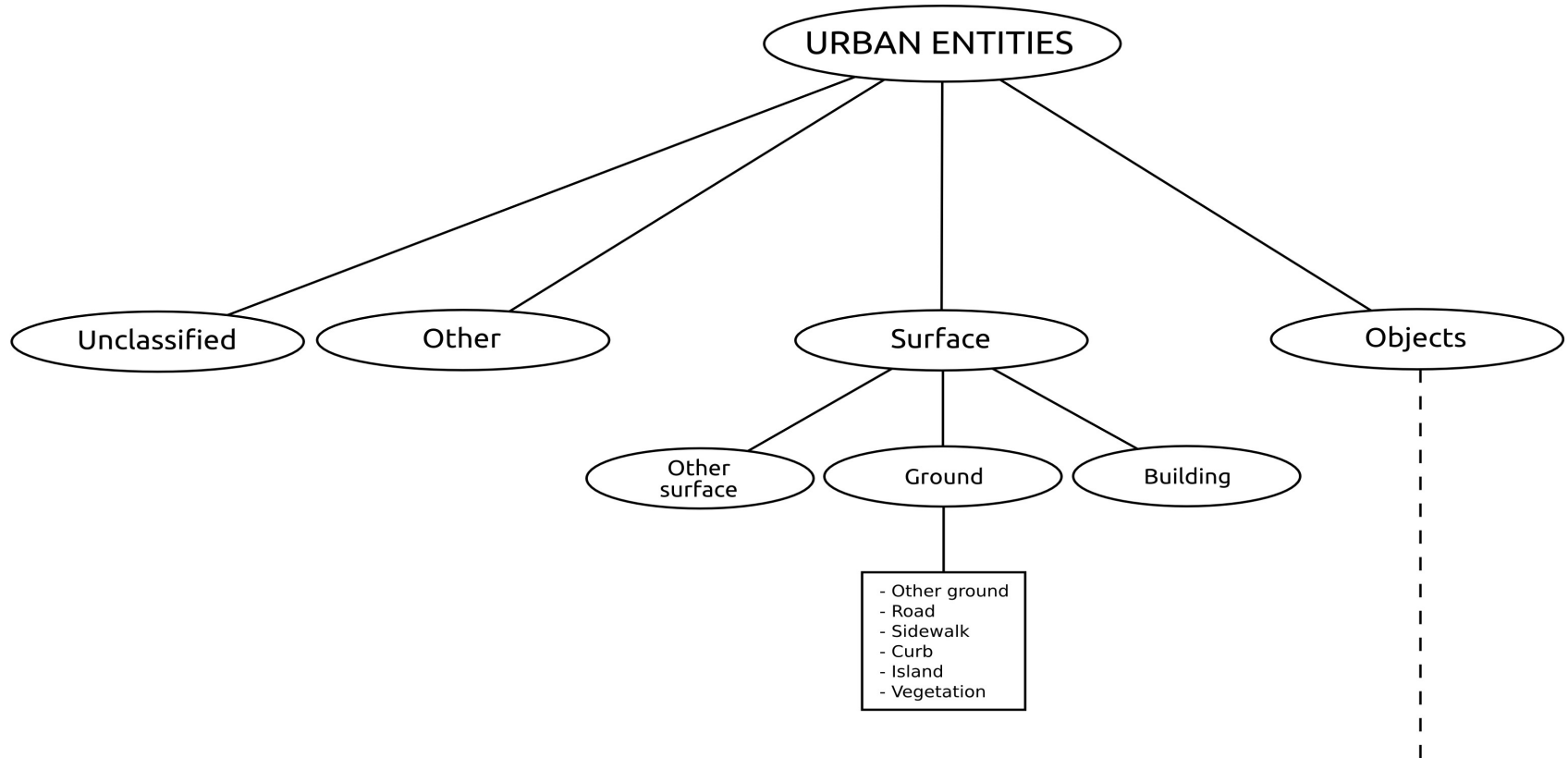
Targeted Communities

- **Classification specialists :**
 - **Interested in classification ground truth**
 - **Not interested in object individualization**
 - **Growing interest in contextual classification**
- **Segmentation specialists :**
 - **Growing interest in semantics to assist the segmentation**
- **Detection specialists :**
 - **Detectors for specific object types**
- **The semantic and geometric problems are connected**

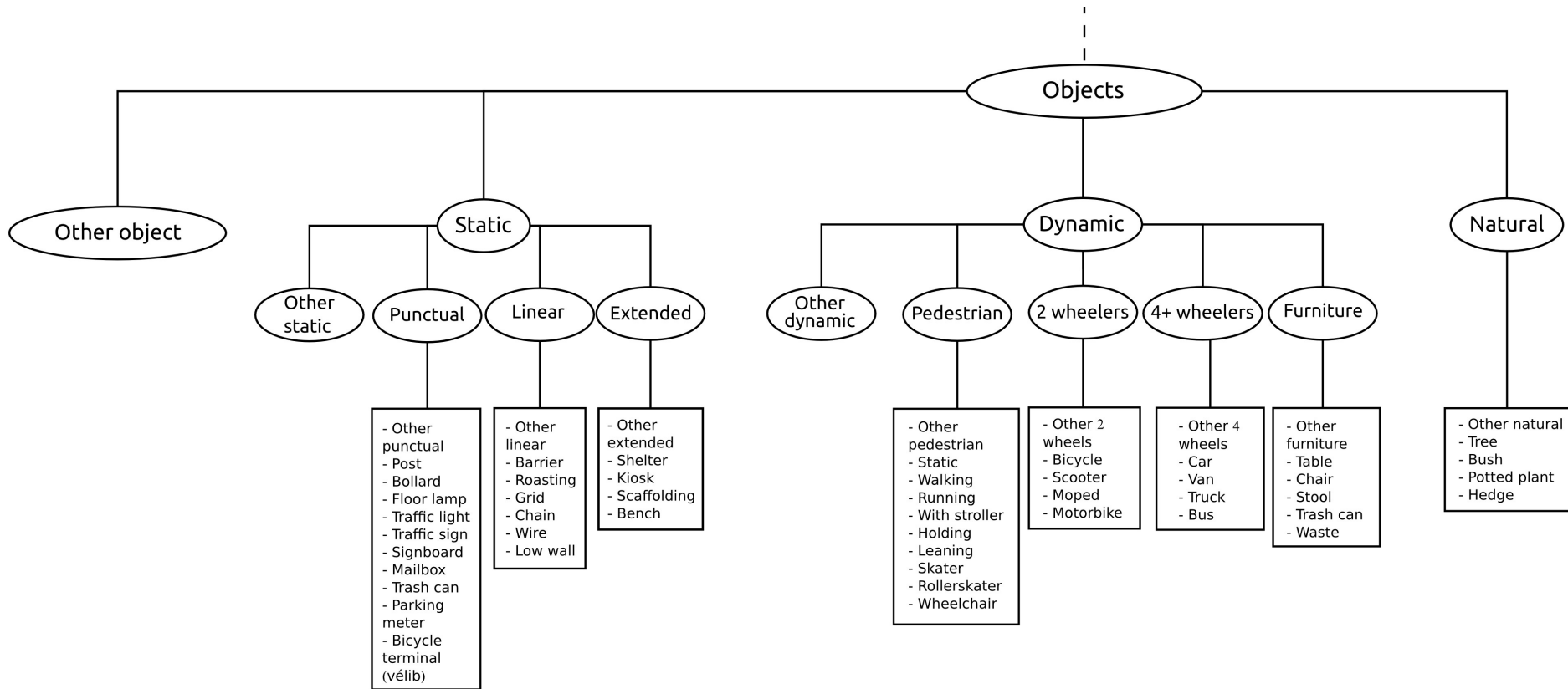
Scene analysis : semantics

- The semantic tree is very detailed :
 - **Surface classes :**
 - Road
 - Curb
 - Sidewalk
 - Facade/building
 - **Objects classes :**
 - Dynamic/static
 - Natural/man made
 - Punctual/linear/extended
- Participants can go as deep as they wish in the semantics tree
 - **Evaluation will be performed accordingly**

Scene analysis : semantics



Scene analysis : semantics

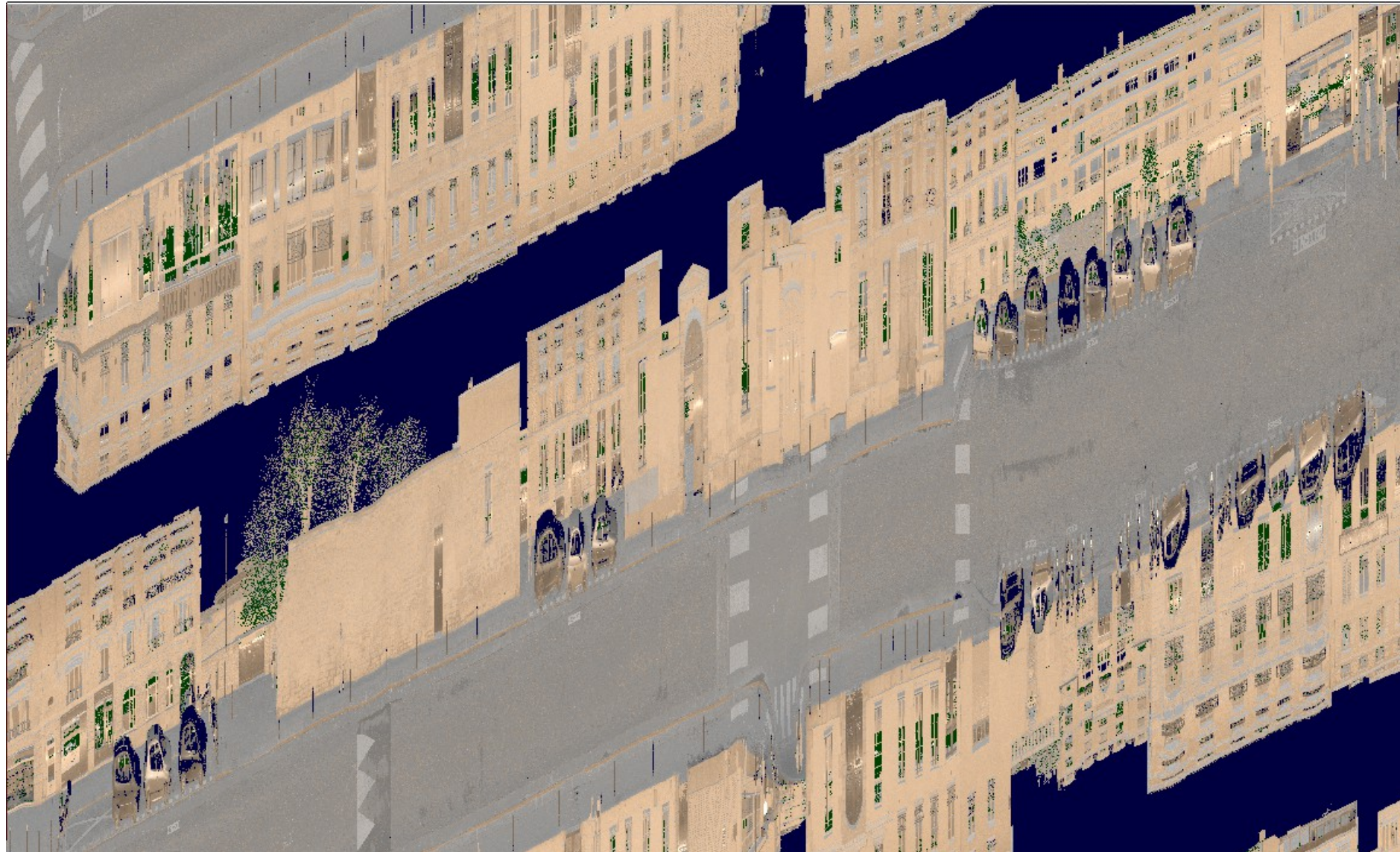


Ground truth production

Ground truth production tool

- **Requirements**
 - **Fast and easy navigation and annotation**
 - **Segmentation at point level**
 - **Interactivity/editability**
- **We designed an interface in sensor geometry :**
 - **Columns are points acquired consecutively**
 - **Consecutive columns correspond to points acquired at a time interval equal to the time for the laser beam to finish a 360° sweep**

Data: sensor space



Segmentation

- In 2D, segmentation is created and maintained by a partition graph
- User is provided with graph editing tools :

- **Create a node (at a pixel corner) possibly on an existing edge**
- **Create an edge (along pixel boundaries) :**
 - **A straight line (Brezenham)**
 - **A minimal path for the cost :**

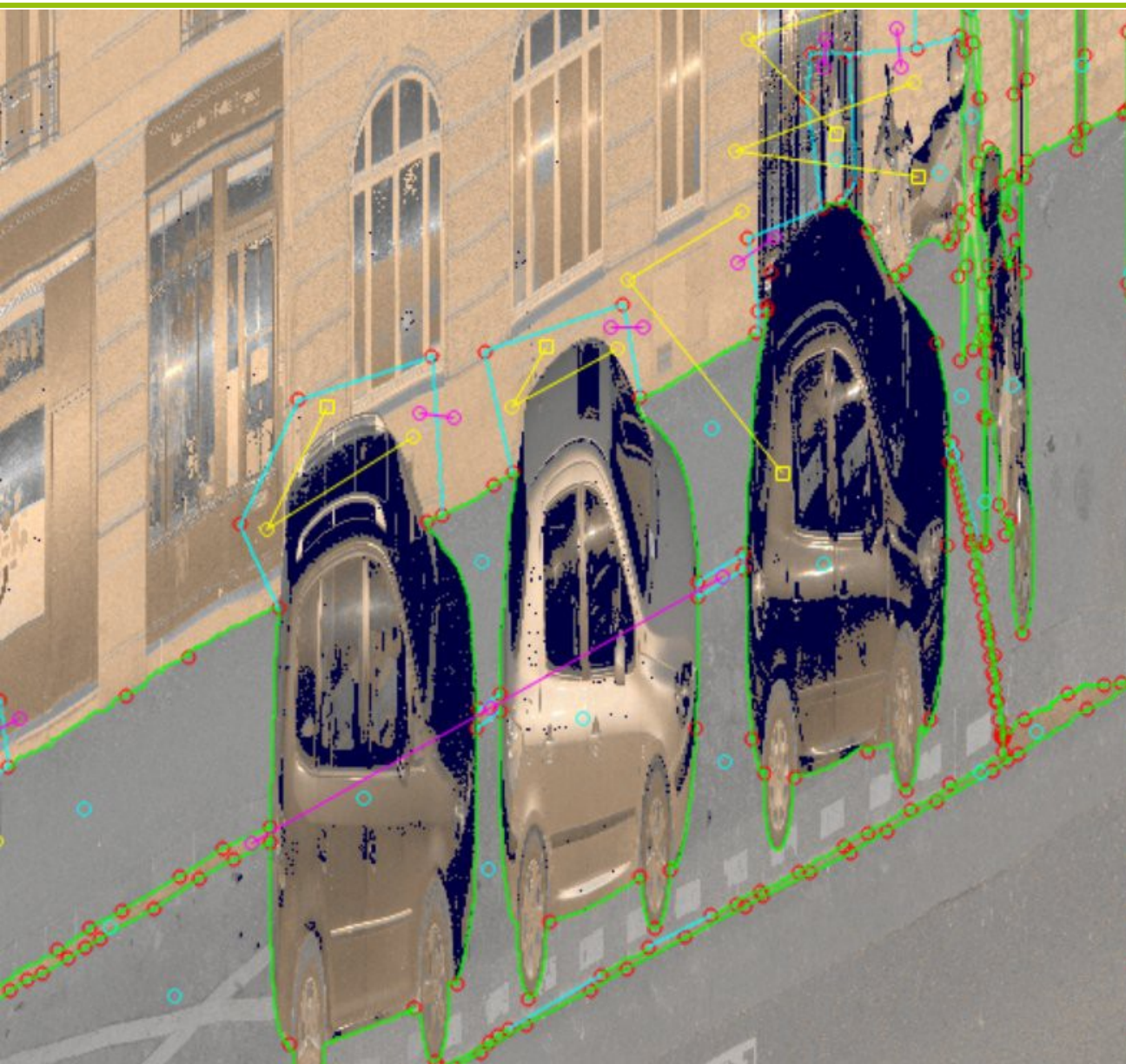
$$cost = \max \left(1, \lambda \left(1 - \max \left(\frac{\Delta_{\alpha}}{\alpha_0}, \frac{\Delta_d}{d_0}, \frac{\Delta_r}{r_0} \right) \right) \right)$$

- **Parameters = weights for Normal/Depth/Intensity difference term**
- **User can interactively tune these parameters**
- **Move an existing node (recomputes all adjacent edges)**

Other features

- A segment can be split by any plane defined by :
 - Three points
 - Two points (vertical)
 - One point (vertical and orthogonal to beam direction)
 - Plus an offset
- Segments can be merged (necessary in case of occlusions)
- Segments can be tagged by a label from the semantic tree
- Zooming, Panning
- Snapping
- Import/Export point clouds with label/ids per points
- Web based (javascript+webGL)

Example



load_one

save_one

load_list

save_all

clear

splitoffset

class **unclassified**

mode **edit**

▸ segmentation

▸ edge

▸ snap

▾ visualization

label_alpha

fill **class**

classcolor **#c36001**

rot180

▸ style

help

Production details

- Production of the learning dataset (12Mpts) with an alpha version of the tool
- For the 10 zones of the benchmark :
 - **10 participants**
 - **2 days production each**
 - **Around 60% of the 300 Mpts annotated**
 - **Easy production management thanks to the web based tool :**
 - **Each participants gets a unique link allowing them to process a 30 Mpts block**
 - **Their work is simply stored as a graph**
 - **Graphs are controlled and final ground truth ply files exported**

Evaluation metrics

Multicriteria evaluation

- Evaluate the algorithm result:
 - **As a classification algorithm: confusion matrix**
 - **As a detection algorithm :**
 - **precision/recall for object classes**
 - **No notion of object for surface classes**

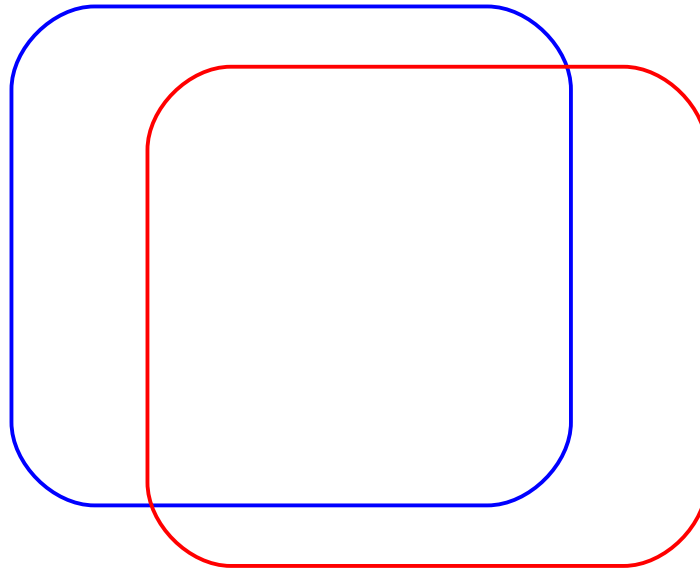
Precision/Recall

- Need to answer the questions
 - Is a **Ground truth (GT)** object detected ?
 - Is an **Algorithm result (AR)** a good detection ?
- Answer (and evaluation) requires to match objects from the **GT** to objects from the **AR**
- This matching allows to define :
 - **Precision = $\#(\text{GT match AR})/\#\text{GT}$**
 - **Recall = $\#(\text{AR match GT})/\#\text{AR}$**
- Thus precision/recall is defined on a subjective matching criterion

Delocalisation

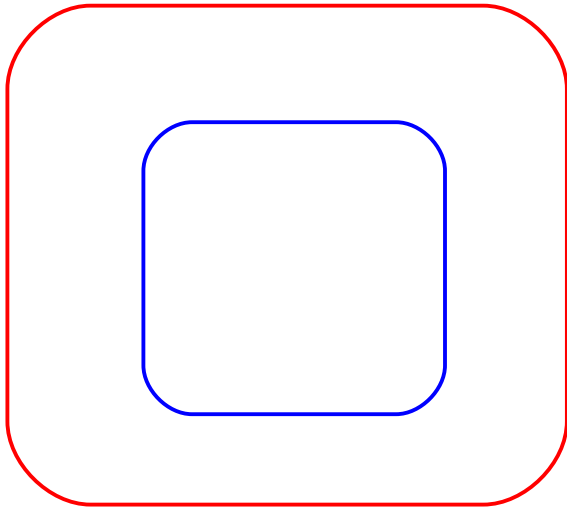
Ground truth

Algorithm result



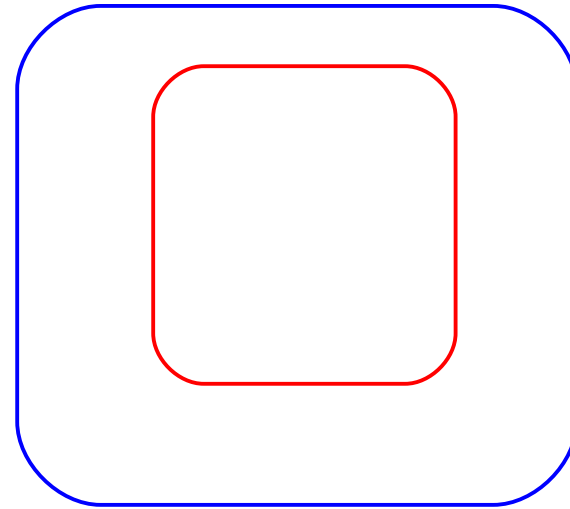
Dilatation/Erosion

Ground truth



Dilatation

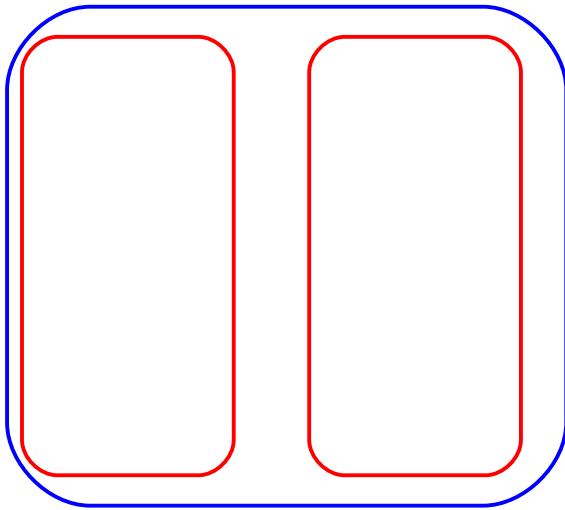
Algorithm result



Erosion

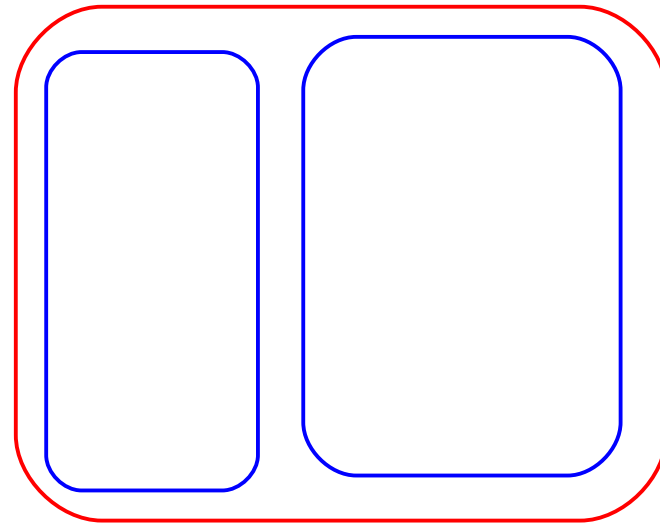
Scission/fusion

Ground truth



Split (N to 1)

Algorithm result

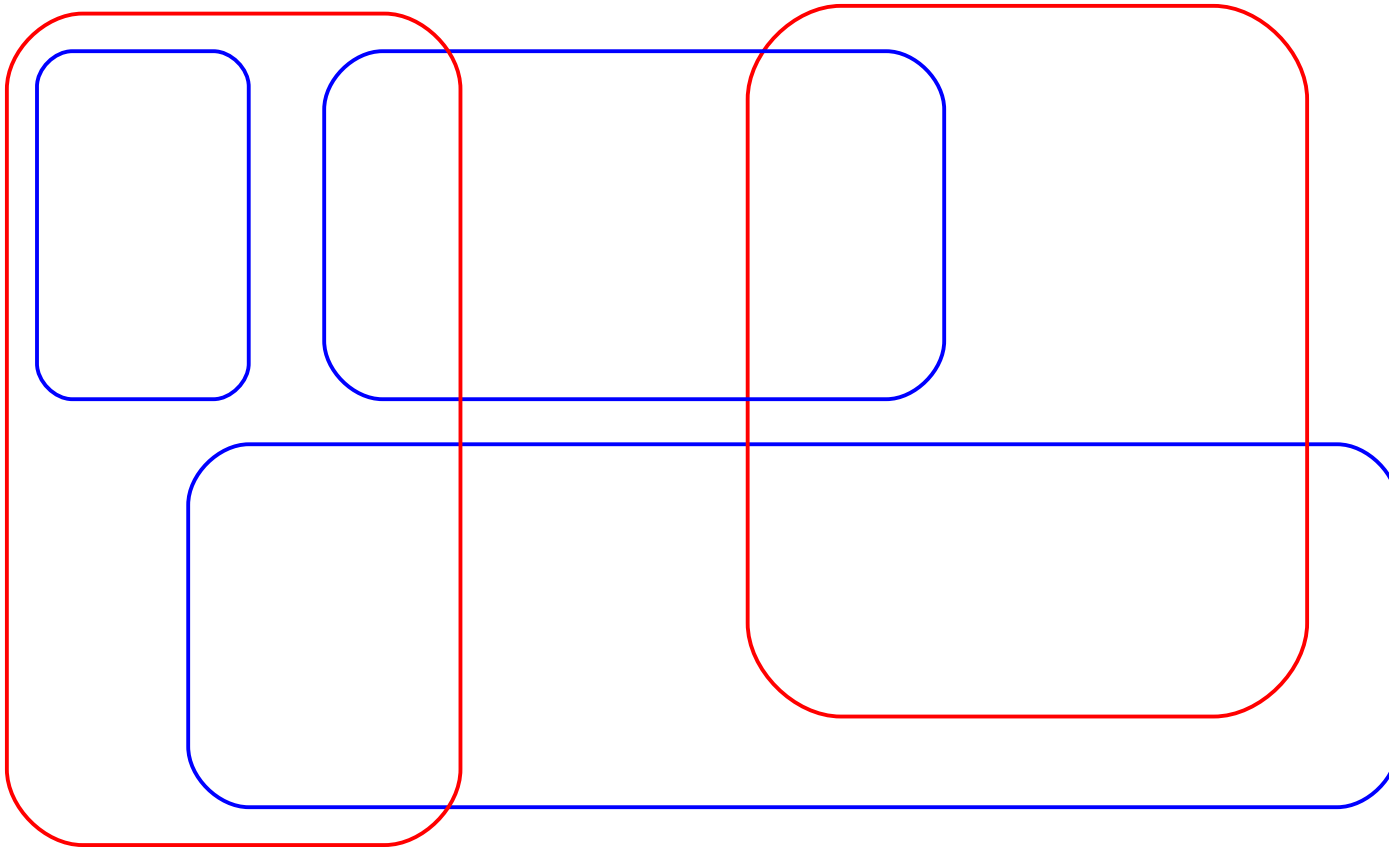


Merge (1 to M)

N to M associations

Ground truth

Algorithm result



Intersection/Union Ratio

$$R = \frac{S(VT \cap RD)}{S(VT \cup RD)}$$

- Gives a « distance » between objets :
 - **0 = no intersection**
 - **1 = perfect match**
- Matching often defined by a threshold on R
- Above 0.5, no N to M matchings
- But 0.5 is very strict
- Precision/recall depends highly on this threshold

Proposition

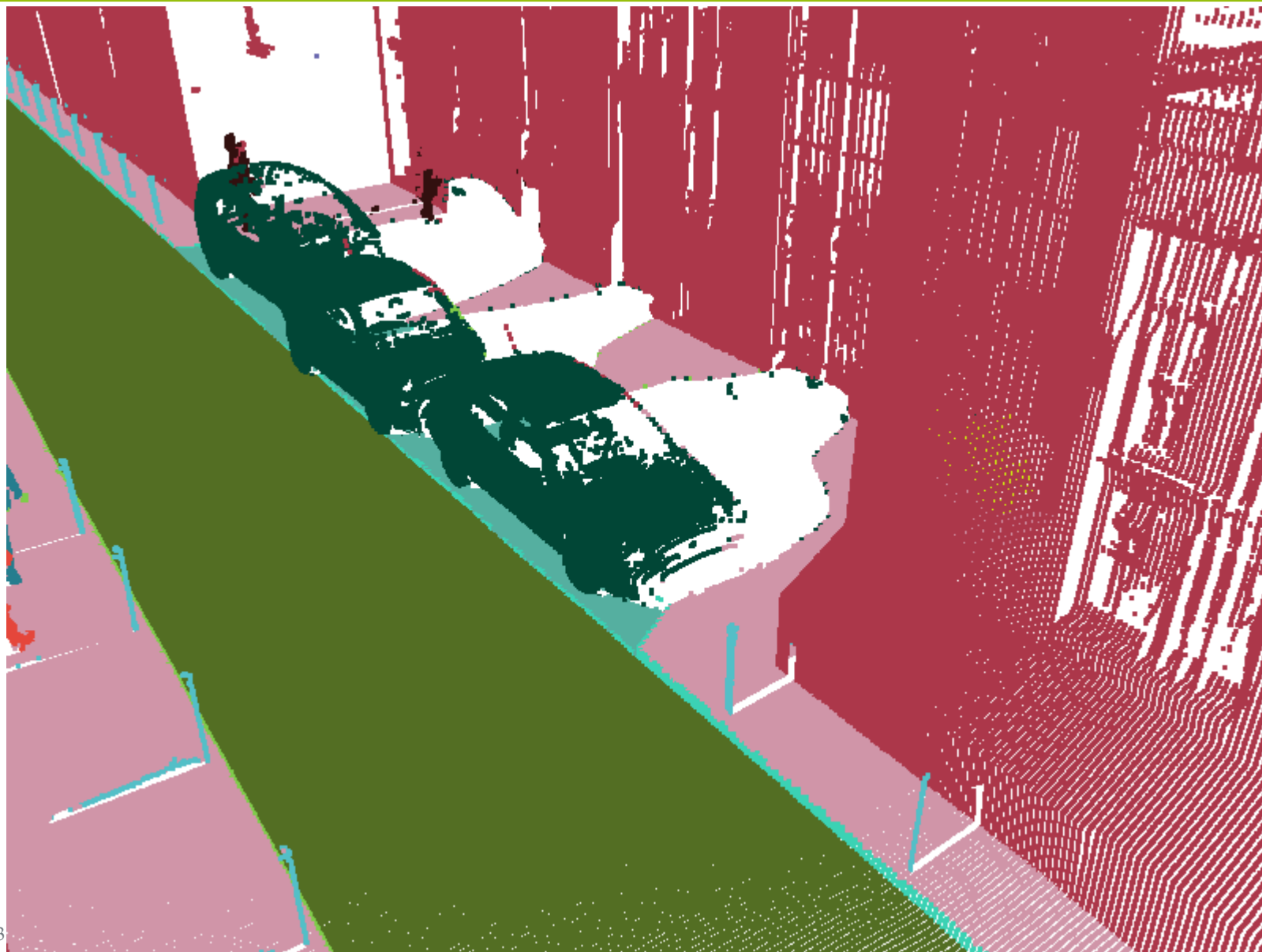
- Give precision and recall as a function of this threshold :
 - **No arbitrary (subjective) choice of a threshold**
 - **Compare algorithms by comparing curves**
- For thresholds below 0.5, also give the number of N to 1 and 1 to M pairings

Participants & results

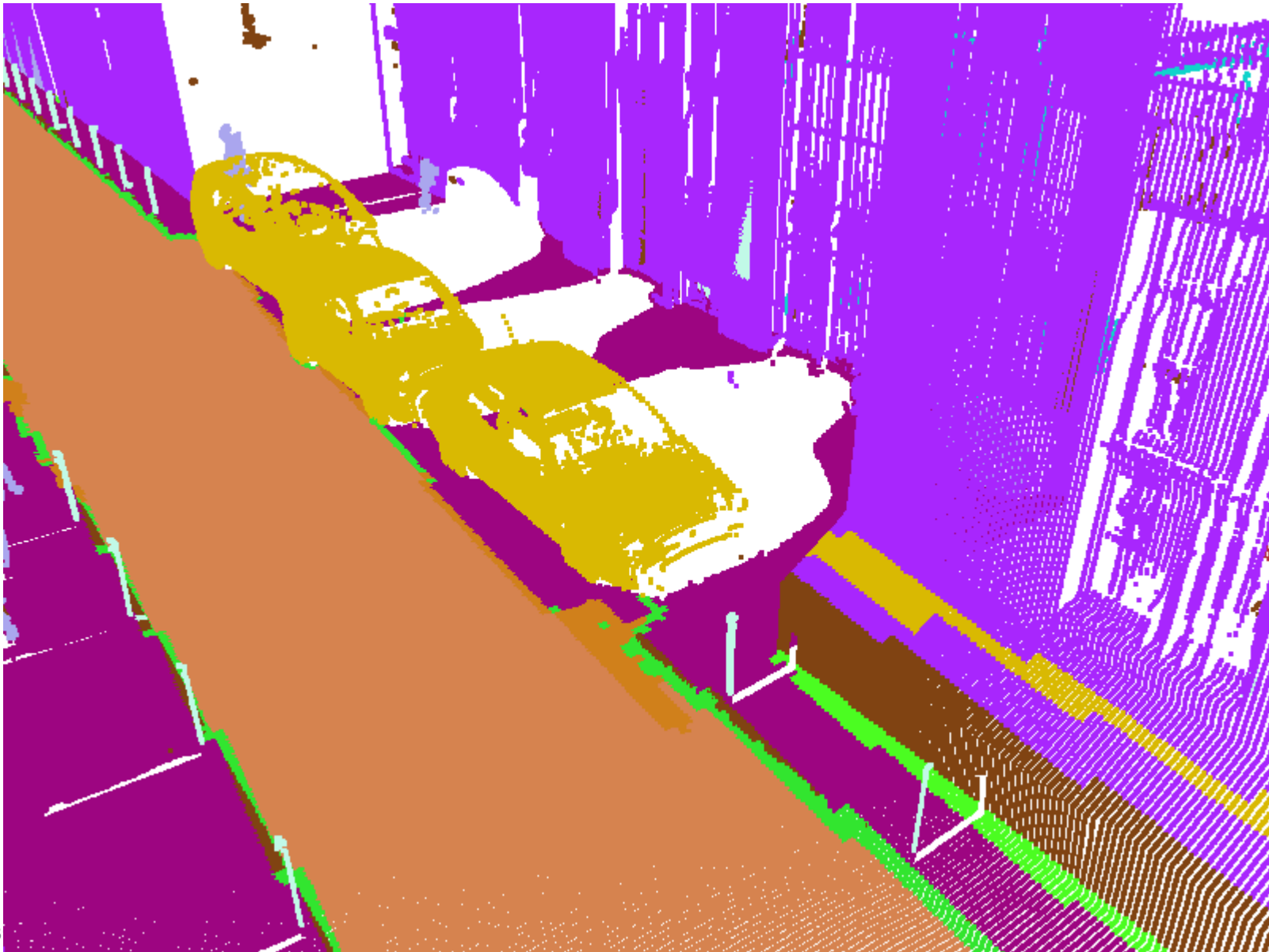
Participants

- **CMM - MINES ParisTech (Andres Serna, Beatriz Marcotegui):**
 - **Based on elevation images**
 - **Mathematical Morphology based image processing**
 - **Machine learning techniques**
 - **Does the full analysis (segmentation and classification)**
- **Institute of Photogrammetry and Remote Sensing (IPF) – KIT (Martin Weinmann) :**
 - **Extract a variety of low-level geometric features**
 - **Supervised classification based on careful feature selection**
 - **Only classification evaluated**

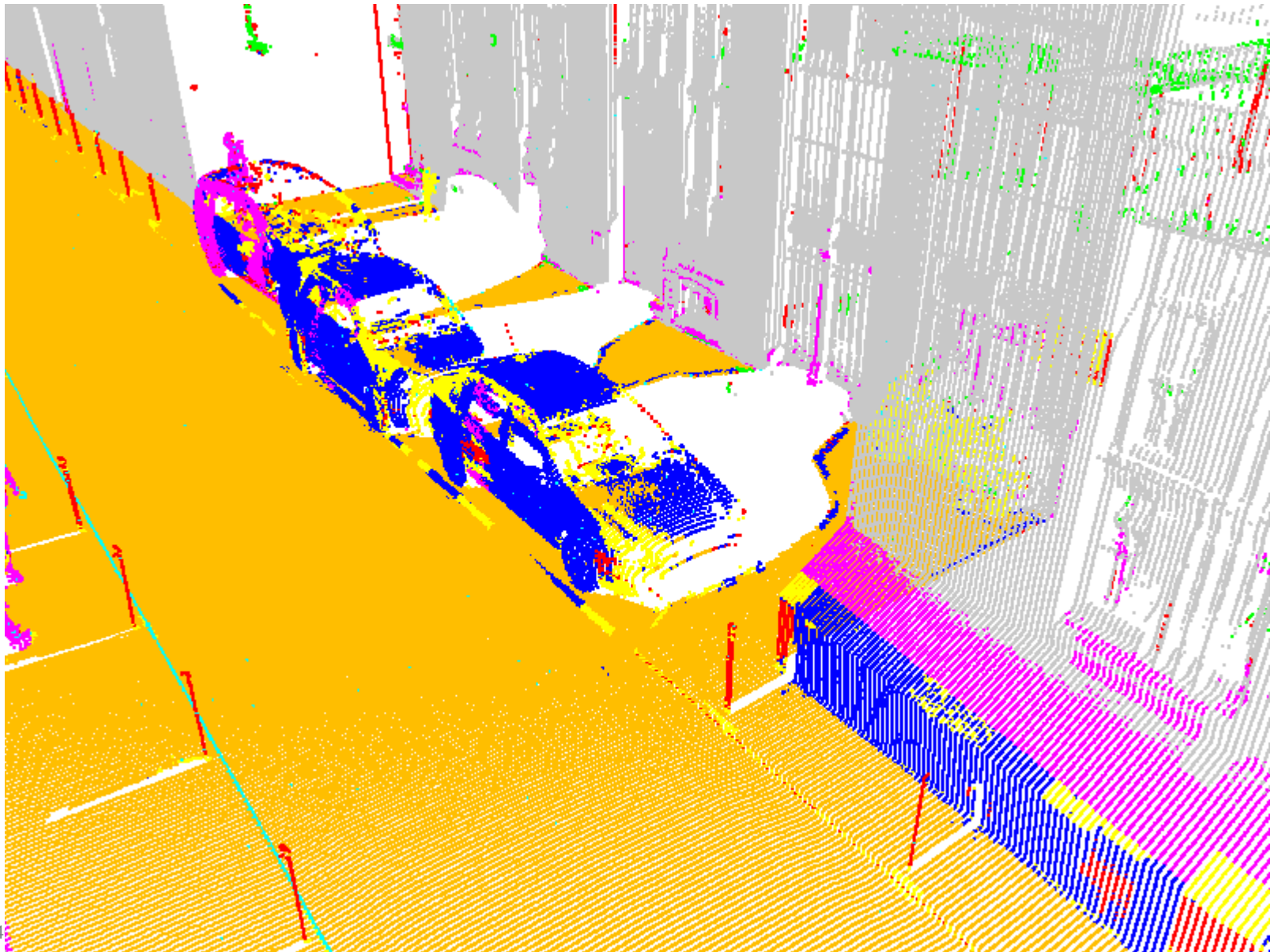
Ground truth



CMM result



IPF result



Results for CMM

- Classification (one 30 Mpts zone) :
 - **Surface/object : 92.6%**
 - **Building/ground surface : 98.3%**
 - **Curb/sidewalk/road : 98.4%**

GT/AR	Road&side	Curb
road	71.8348	0.684865
sidewalk	25.7088	0.687476
curb	0.187855	0.896216

Results for CMM

- Classification (one 30 Mpts zone) :
 - **Surface/object : 92.6%**
 - **Building/ground surface : 98.3%**
 - **Curb/sidewalk/road : 98.4%**

GT/AR	Road&side	Curb
road	71.8348	0.684865
sidewalk	25.7088	0.687476
curb	0.187855	0.896216

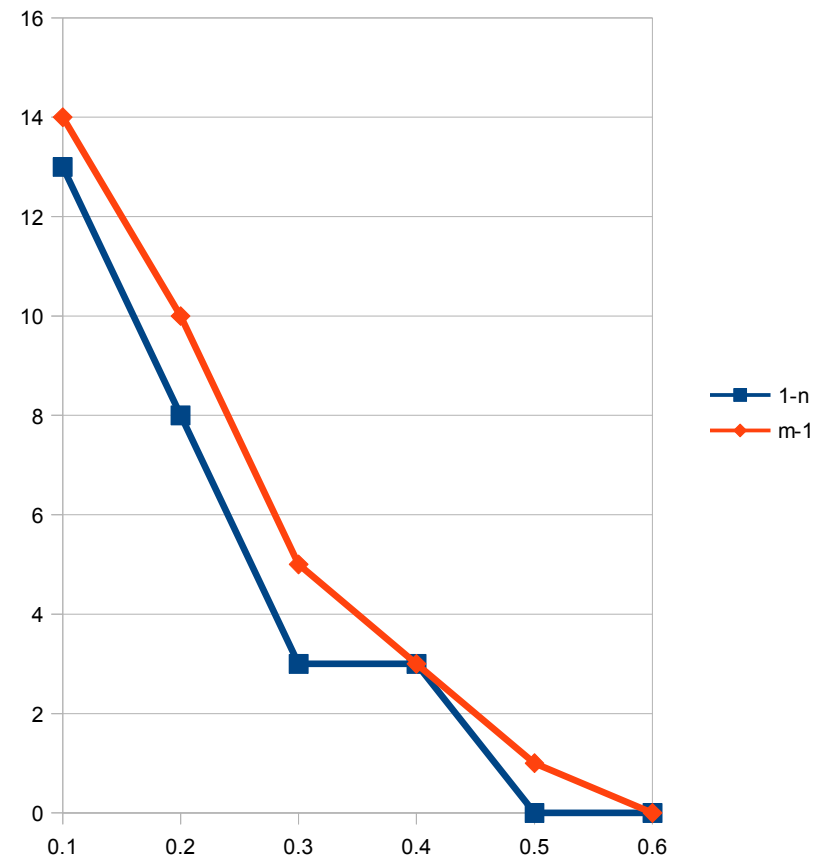
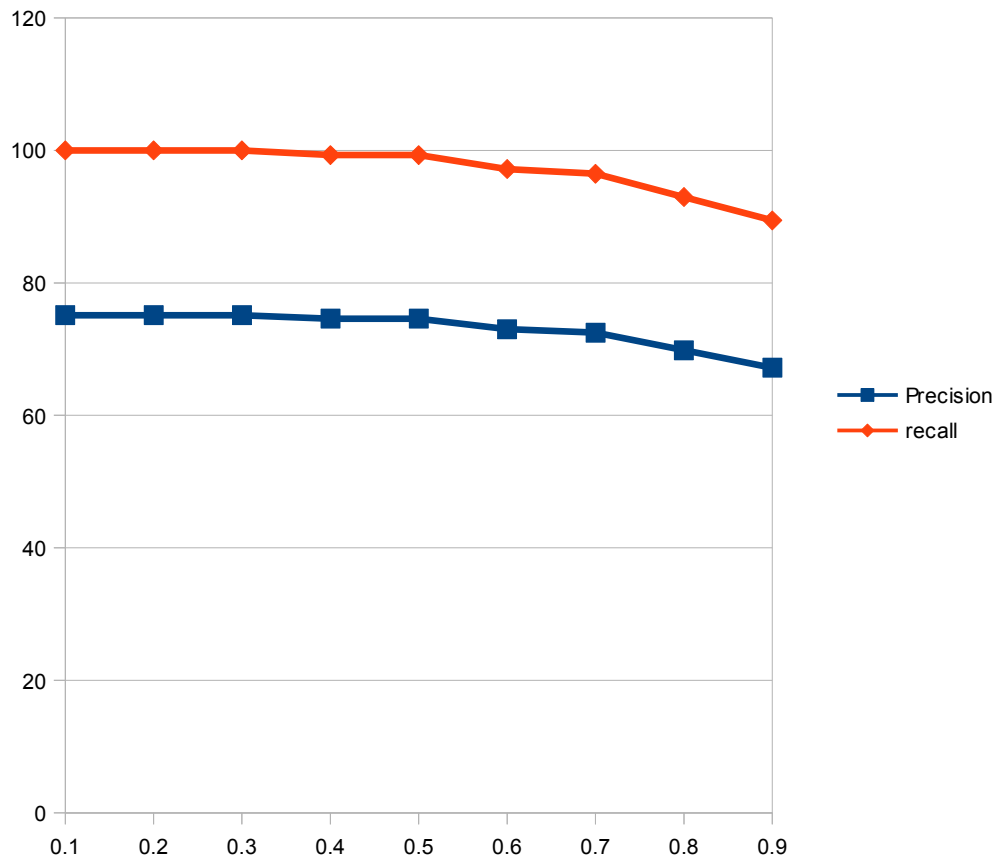
Results for CMM

- **Classification (one 30 Mpts zone) :**
 - **Surface/object : 92.6%**
 - **Building/ground surface : 98.3%**
 - **Curb/sidewalk/road : 98.4% but curb (2.3%) confused for sidewalk (0.7%) and road (0.7%) because of rasterization.**
 - **Static/mobile object : 91.8%**
 - **Pedestrian/2/4 wheelers : 99.3%**

GT/AR	pedestrian	2 wheelers	4+ wheelers
pedestrian	1.63193	0.00262888	0.123962
2 wheelers	0.388468	0.653378	0
4+ wheelers	0.112435	0.0281088	97.0591

Results for CMM

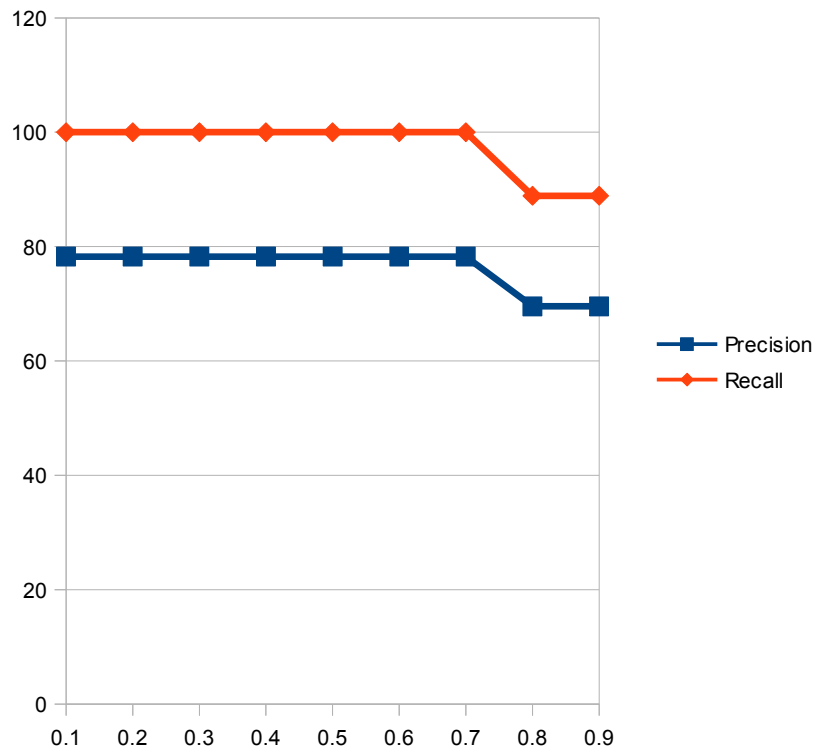
■ Detection (one 30 Mpts zone) : All objects



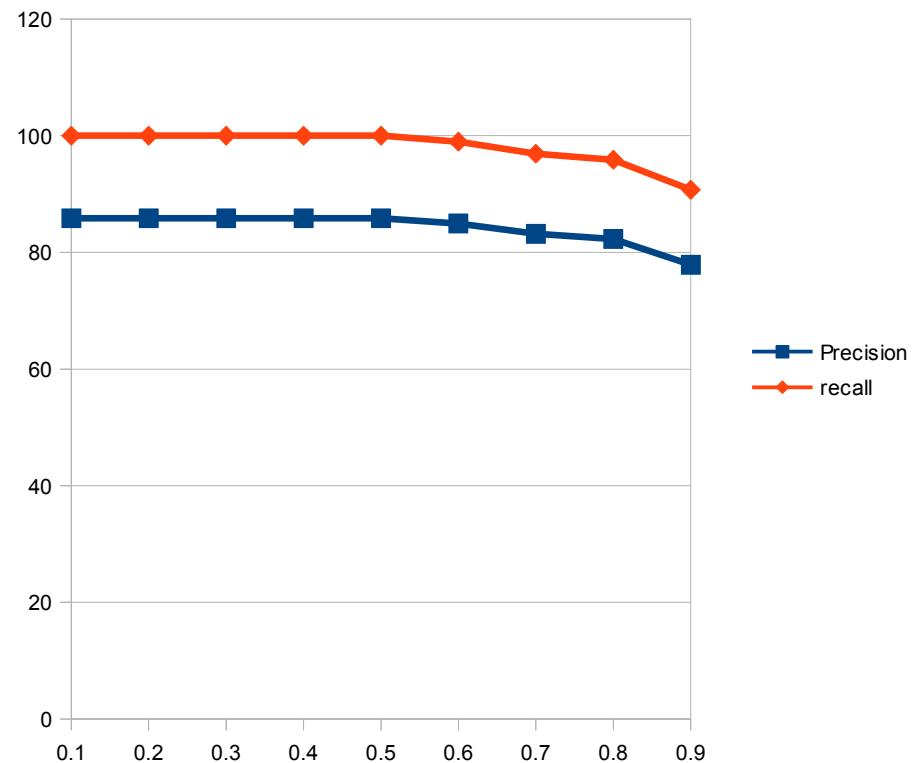
Results for CMM

■ Detection (one 30 Mpts zone) :

■ Static objects :



Dynamic objects



Results for IPF

- **Classification (learning dataset only)**
 - **Surface/object : 87.8%**
 - **Ground/Building surface : 93.7%**
 - **Static/mobile object : 91.5%**
 - **Pedestrian/2/4 wheelers : 68.5%**

GT/AR	pedestrian	2 wheelers	4+ wheelers
pedestrian	4.06508	0.401652	0.0832806
2 wheelers	0.397657	8.72356	1.02395
4+ wheelers	10.4307	19.173	55.7012

Conclusion

Conclusion

- **Very challenging benchmark :**
 - **Large dataset, requiring a large amount of work for ground truth production**
 - **Very detailed semantic tree**
 - **Difficult data:**
 - **Vehicle stops (point accumulations)**
 - **Transversal roads (very different scanning geometry)**
 - **Objectivity :**
 - **Manual production of the ground truth**
 - **Parameter free evaluation**

Perspectives

- **Perspectives :**
 - **Releasing a larger part of the ground truth for learning**
 - **More targeted benchmarks (car type determination, static/mobile object determination, ...)**
 - **Benchmark will stay open for future participants**
 - **Having the participants provide an executable instead of a result :**
 - **Comparison of timings**
 - **More validity to the benchmark results (no fine parameter tuning)**
 - **Vector evaluation for surface limits**
 - **Correcting the anisotropy in pointwise evaluation**

Thank you for your attention
Visit us at
data.ign.fr/benchmarks/UrbanAnalysis